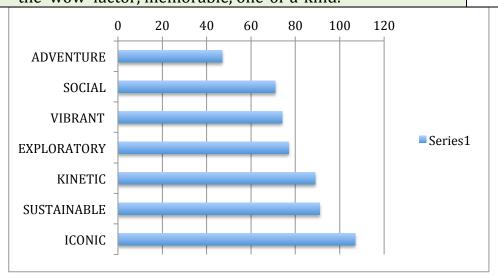
## Results of the vision consultation

**Type of playground** – by far the most popular was the adventure playground, it scored much more highly than the least popular – the 'iconic' playground.

| Pa  | Ranking  |  |  |
|---|--|--|--|
| kinds of playgrounds. The most popular option is first. |  |  |  |
| Α   | An adventure playground: challenge, risk - children moving | re playground: challenge, risk - children moving 1 |  |
|   | at height and/or at speed.                                 |  |  |
| В   | A social playground: places to walk, or sit and talk,      | 2  |  |
|   | sheltered from the elements. Open space for games with     |  |  |
|   | rules, or co-operative games.                              |  |  |
| С   | A vibrant playground: colour, fun, movement, and lots of   | 3  |  |
|   | different types of equipment.                              |  |  |
| D   | An exploratory playground: nooks and crannies, secret      | 4  |  |
|   | pathways. Things to discover, texture, engagement of the   |  |  |
|   | mind and body.   |  |  |
| Е   | A kinetic playground: play equipment that uses the         | 5  |  |
|   | children's movement or wind to produce energy.             |  |  |
| F   | A sustainable playground: eco-friendly, sustainable        | 6  |  |
|   | materials, built-to-last, linking children to their        |  |  |
|   | environment and community through play.                    |  |  |
| G   | An iconic playground: unique to Northland School, having   | 7  |  |
|   | the 'wow' factor, memorable, one-of-a-kind.                |  |  |



NOTE A LOW SCORE MEANS IT WAS RANKED THE HIGHEST PRIORITY BY PARENTS

Parents were asked to rate each idea. The three clear 'winners' were the active circuit, improved links and multi-use equipment.

| Ranking | Idea I                                 | Example                                  |
|---------|--|--|
| 1       | An 'active circuit' – separate but     | New play equipment along the 'active     |
|         | linked play areas around the           | circuit'. For example a four-hoop        |
|         | school based on how children           | basketball station at one location, a    |
|         | currently move through and use         | multi-use exercise station at another,   |
|         | the grounds.                           | and swing bars at a third – to           |
|         |  | encourage the movement of children       |
|         |  | through and around the grounds.          |
| 2       | Improved links between the             | A giant slide down the steps from the    |
|         | upper and lower playgrounds.           | junior playground to the Viggers         |
|         |  | Centre.                                  |
| 3       | <b>Multi-use equipment</b> that can be | Balance beams that can also be used      |
|         | played on, under, in and around in     | as seats.                                |
|         | different ways.                        |  |
| 5       | Providing a <b>sense of enclosure</b>  | New seating areas for children to meet   |
|         | and a more welcoming                   | and talk. Incorporate areas for parents  |
|         | <b>environment</b> in the lower        | to sit and chat while the children play. |
|         | playground area.                       |  |
| 6       | New play equipment inspired by         | Play equipment that moves in the         |
|         | wind, movement, energy and             | wind or creates energy. A telescope      |
|         | our hilltop position.                  | that overlooks the sea.                  |
| 7       | A central focal point, height and      | A windmill-inspired climbing             |
|         | the 'wow' factor – making the          | structure with a long slide, possibly    |
|         | new playground as iconic as the        | with a working wind turbine              |
|         | old high slide was.                    | incorporated. Or a giant climbing        |
|         |  | 'dome' with other play equipment         |
|         |  | arranged around it.                      |
| 8       | A focus on the                         | Investigate options for building a       |
|         | environment/science with               | playground that generates electricity,   |
|         | learning opportunities building        | pumps water, and/or provides a clean     |
|         | on existing projects, such as the      | source of sustainable energy using       |
|         | new butterfly garden and Genesis       | solar, wind and kinetic energy.          |
|         | solar energy scheme.                   |  |

A LOW SCORE (see below) MEANS IT WAS RANKED THE MOST IMPORTANT BY PARENTS

